

# Grab 15



A game for two—four players

Need: Pack of cards - Ace to nine only required

Each player takes one card at a time from the pile of cards and puts it in their collection. When a player can make 15 with 3 cards they place them down and share how they made 15. Keep playing until all cards are taken from the pile.

## **Winner:**

Player with most combinations.

## **Variations**

- Using any  $+$   $-$   $\times$   $\div$  to make 15
- Change the total required eg. 10, 12
- Integers: Red cards positive—black cards negative and first to 5 (or another number)
- Numbers are tenths so 'Grab 1.5'

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