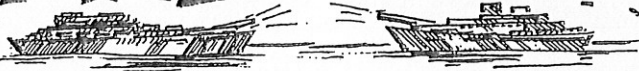


BATTLESHIPS




How to play

You need 2 players and a pen each for this game.

- 1 Draw onto your grid a Battleship, a Cruiser, and a Submarine. They can be placed horizontally or vertically. Don't let the other player see where you are placing them!
- 2 Decide on who will go first. Now call out a grid reference. For example F5. Record what you have called on the second grid. If no Battleships are within this square then your partner calls MISS and it is their turn. If a Battle ship is within the square called then your partner calls HIT and you receive another turn.
- 3 The object of the game is to sink all of your partners Battleships

 Battleship

 Cruiser

 Submarine

-GAME 1

OURS

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THEIRS

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-GAME 2

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